

Appl. No. 10/054,623

Reply to Office action of November 18, 2004

Docket No.: 2102299-991110

IN THE CLAIMS

This listing of the claims will replace all prior versions, and listings, of claims in the application.

1. (Currently Amended) A system for visually building multi-channel applications, said system comprising:

a first module adapted to allow a developer to visually design workflow for [[an]] a multi-channel application;

a second module adapted to allow a developer to design views for said multi-channel application; and

a third module adapted to allow a developer to integrate data sources within said multi-channel application.

2. (Currently Amended) The system of claim 1, further comprising:
an interactive development environment for allowing a developer to interact with said first, second and third modules to design said multi-channel application.

3. (Original) The system of claim 2 wherein said interactive development environment comprises a graphical user interface for allowing a developer to visually interact with said first, second and third module.

4. (Original) The system of claim 1 wherein said system is adapted to allow a developer to design multi-modal applications.

5. (Cancelled)

6. (Currently Amended) The system of claim 5 wherein said system is adapted to allow a developer to design multi-channel applications including at least [[one channel]] two channels selected from the group comprising voice channels, web channels, and wireless web channels.

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7. (Currently Amended) A system for visually building multi-channel applications, comprising:

an interactive development environment for visually designing workflow for a multi-channel application,

said environment being adapted to allow a developer to independently design said workflow in a plurality of layers,

each of said layers corresponding to at least one channel of said multi-channel application.

8. (Original) The system of claim 7 wherein said interactive development environment provides a graphical interface for independently displaying and designing said plurality of layers.

9. (Currently Amended) The system of claim 8 wherein said interface is adapted to independently display a root layer including states common to each of said channels of said multi-channel application, and to allow a developer to visually design said root layer.

10. (Currently Amended) The system of claim 9 wherein said graphical interface is further adapted to independently display a voice layer including states common to a voice channel of said multi-channel application, and to allow a developer to visually design said voice layer.

11. (Currently Amended) The system of claim 10 wherein said graphical interface is further adapted to independently display a visual layer including states common to a visual channel of said multi-channel application, and to allow a developer to visually design said visual layer.

12. (Original) The system of claim 11 wherein said graphical interface is further adapted to display combinations of said root, voice and visual layers.

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13. (Currently Amended) A system for visually building multi-channel applications, comprising:

- a graphical user interface adapted to allow a user to visually build a workflow for [[an]] a multi-channel application; and
- a module for converting said visually built workflow into a markup language.

14. (Original) The system of claim 13 wherein said markup language comprises an XML-based language.

15. (Currently Amended) The system of claim 14 wherein said graphical user interface is adapted to allow a user to visually build a single workflow for [[an]] a multi-channel application capable of operating over a plurality of channels.

16. (Currently Amended) The system of claim 13 wherein said graphical user interface is adapted to allow a user to visually build a single workflow for [[an]] a multi-channel application capable of operating in a plurality of modes.

17. (Currently Amended) The system of claim 13 further comprising:
a second graphical user interface adapted to allow a developer to build views of [[an]] multi-channel application; and
a second module adapted to convert said built views into a markup language.

18. (Original) The system of claim 17 wherein said markup language comprises an XML-based language.

19. (Currently Amended) A method of building an application, comprising the steps of:
providing a visual development environment;
designing an application workflow within said visual development environment, said application workflow describing certain business logic and comprising a plurality of states and

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a plurality of transitions, wherein said application workflow describes a multi-channel application;

linking said states; and

converting said application workflow into an application descriptor for delivering the application over multiple channels.

20. (Original) The method of claim 19 further comprising the step of:
designing a presentation of said application within said visual development environment.

21. (Original) The method of claim 20 further comprising the step of:
internationalizing said presentation of said application within said visual development environment.

22. (Original) The method of claim 21 further comprising the step of:
integrating data sources into said application by use of said visual development environment.

23. (Cancelled)

24. (Original) The method of claim 20 wherein said application workflow is designed in a plurality of layers, each layer including states and transitions common to at least one channel of said application.

25. (Original) The method of claim 19 further comprising the step of:
componentizing a plurality of said states and transitions into a reusable sub-model within said visual development environment.

26. (Original) The method of claim 21 further comprising the step of:
packaging said application workflow into a reusable component within said visual development environment.